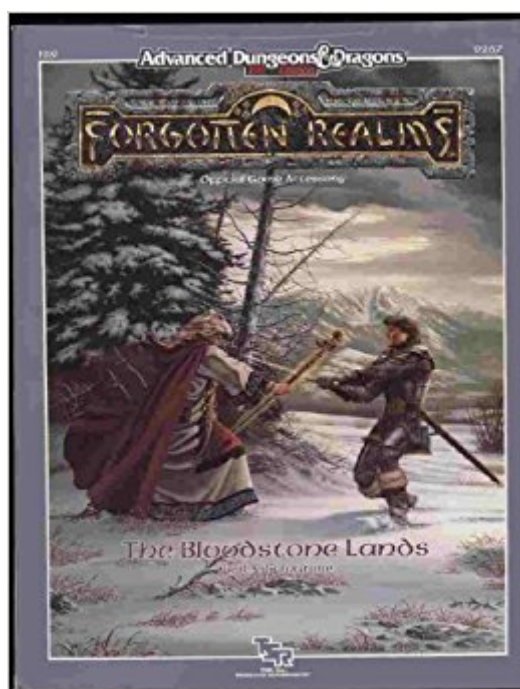


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The Bloodstone Lands (AD&D 2nd Ed Fantasy Roleplaying, Forgotten Realms, Bk+Map, FR9)



Synopsis

In this sourcebook, the author of the Icewind Dales trilogy explores this frozen region. Presented for players and DMs alike are people, places, and events that shaped the Bloodstone Lands - the political movers and shakers who carved their own brand of civilization from rocks and ice. In addition to this insider information, there are 10 new adventure scenario suggestions for all levels of play, from beginner to advanced, allowing campaigning in the Bloodstone Lands to continue long after exploring the mines themselves and conquering Orcus. Prepare then to enter the barbaric kingdoms of Vaasa and Damara - the Bloodstone Lands.

Book Information

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Customer Reviews

In this sourcebook, the author of the Icewind Dales trilogy explores this frozen region. Presented for players and DMs alike are people, places, and events that shaped the Bloodstone Lands • the political movers and shakers who carved their own brand of civilization from rocks and ice. In addition to this insider information, there are 10 new adventure scenario suggestions for all levels of play, from beginner to advanced, allowing campaigning in the Bloodstone Lands to continue long after exploring the mines themselves and conquering Orcus. Prepare then to enter the barbaric kingdoms of Vaasa and Damara • the Bloodstone Lands.

I dont care what edition of the game you play but this product is a must have, if only for the

information it contains. I was very impressed that even with all the other information available, this is still a useful product. This focuses more on the feel of the game and the information leaves a large amount of room to customize it to your own use, this was typical of 2nd ED. I recommend this highly to players in the Forgotten Realms.

Fast and easy.. Arrived in a few days and quality was as described.

Welcome to Icewind Dale! The Bloodstone Lands, of Vaasa and Damara, are the infamous realms where blood and power reign supreme. As featured in the H series of modules, this land of ice, hope and monstrous terrors is the ideal setting for high-level campaigns. It's here that Orcus, the Prince of the Undead, once reigned supreme. This book features details on culture and history, recent events (summarizing the H modules), foreign relations, cities and ruins, races and monsters, dungeons, famous personages, 8 outlined adventures, and more! An instant classic, and by far the most in-demand book in the series, with good reason.

Bob Salvatore provides the reader with all the information you need to run a full scale roleplaying campaign in this area of the forgotten realms, giving a summary of the recent events in this region (see h1-h4) and describing the major places, lands, cities and NPCs.

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